

FACULTY OF MATHEMATICS AND COMPUTER SCIENCE

MODULE DESCRIPTIONS

Cybersecurity BSc (English)

25th February 2025

List of module categories and modules

1	Fun	damentals of Mathematics	3
	1.1	Mathematics for Computer Scientists 1	4
	1.2	Mathematics for Computer Scientists 2	6
2	Fun	damentals of Computer Science	8
	2.1	Elements of Machine Learning	9
	2.2	Fundamentals of Data Structures and Algorithms	11
	2.3	Introduction to Theoretical Computer Science	12
	2.4	Programming 1	14
	2.5	Programming 2	15
	2.6	Statistics Lab	17
	2.7	System Architecture	19
3	Prae	ctical Skills Classes	21
	3.1	Practical Training: Cybersecurity Lab	22
	3.2	Software Engineering Lab	23
4	Spe	cialist Area of Cybersecurity	25
	4.1	Cryptography	26
	4.2	Foundations of Cybersecurity 1	27
	4.3	Foundations of Cybersecurity 2	28
5	Sem	ninars in Cybersecurity	29
	5.1	Proseminar	30
	5.2	Seminar	32
6	Core	e Topics in Cybersecurity	34
	6.1	Advanced Public Key Cryptography	35
	6.2	Algorithms in Cryptanalysis	36
	6.3	Foundations of Web Security	37

	6.5	Machine Learning in Cybersecurity	39
	6.6	Mobile Security	40
	6.7	Obfuscation	42
	6.8	Parameterized Verification	43
	6.9	Physical-Layer Security	44
	6.10	Privacy-Enhancing Technologies	46
	6.11	Reactive Synthesis	48
	6.12	Reverse Engineering and Exploit Development for Embedded Systems	49
	6.13	Secure Web Development	50
	6.14	Side-Channels Attacks & Defenses	51
	6.15	Usable Security and Privacy	52
_	-		
7	(A 100	unlamantary Tanicc in Cybarcacurity	E /
7	Com	plementary Topics in Cybersecurity	54
7	Com 7.1	Automated Debugging	54 55
7	7.1 7.2	Automated Debugging	54 55 56
7	7.1 7.2 7.3	plementary Topics in Cybersecurity Automated Debugging Big Data Engineering Concurrent Programming	54 55 56 59
7	7.1 7.2 7.3 7.4	Automated Debugging	54 55 56 59 61
7	Com 7.1 7.2 7.3 7.4 7.5	Automated Debugging	54 55 56 59 61 62
7	 Com 7.1 7.2 7.3 7.4 7.5 7.6 	Automated Debugging	54 55 56 59 61 62 64
7	Com 7.1 7.2 7.3 7.4 7.5 7.6 7.7	Automated Debugging	54 55 59 61 62 64 65
7	 Com 7.1 7.2 7.3 7.4 7.5 7.6 7.7 7.8 	Automated Debugging	54 55 59 61 62 64 65 66
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~	Com 7.1 7.2 7.3 7.4 7.5 7.6 7.7 7.8	Automated Debugging	54 55 56 59 61 62 64 65 66
8	Com 7.1 7.2 7.3 7.4 7.5 7.6 7.7 7.8 Back	Automated Debugging	<ul> <li>54</li> <li>55</li> <li>56</li> <li>59</li> <li>61</li> <li>62</li> <li>64</li> <li>65</li> <li>66</li> <li>67</li> </ul>
8	Com 7.1 7.2 7.3 7.4 7.5 7.6 7.7 7.8 <b>Back</b> 8.1	plementary Topics in Cybersecurity         Automated Debugging	54 55 56 59 61 62 64 65 66 <b>67</b> 68

Module Category 1

Fundamentals of Mathematics

# **Mathematics for Computer Scientists 1**

t. semester	std. st. sem.	cycle	duration	SWS	ECTS
l	6	every winter semester	1 semester	6	9
	responsible lecturers	Prof. Dr. Joachim Weickert Prof. Dr. Joachim Weickert Prof. Dr. Mark Groves Prof. Dr. Henryk Zähle Prof. Dr. Christian Bender			
entran	ce requirements	none			
asse	essments / exams	<ul> <li>Regular and active participacise sheets. An overall scorto qualify for the examination</li> <li>Examination at the end of the examination of the examination</li></ul>	ation in tutorials and c e of 50 percent on the on. he module.	ompletion of tutorial shee	f weakly exer- ets is required
course type	es / weekly hours	4 h lectures + 2 h tutorial = 6 h (weekly)			
	total workload	90 h of classes + 180 h private study = 270 h (= 9 ECTS)			
	grade	To be determined from performaties will be announced at the beg	nce in examinations an ginning of the module.	nd tutorials.	Exact modali-

MfCS1

language English

#### aims / competences to be developed

- Basic mathematical knowledge required in the context of a computer science or bioinformatics degree.
- Ability to formalise and abstract
- Ability to acquire further mathematical knowledge with the help of text books

#### content

The numbers in parentheses indicate the total number of 2 hour lectures.

DISCRETE MATHEMATICS AND ONE-DIMENSIONAL ANALYSIS

```
A. Fundamentals of discrete mathematics (8)
```

```
1. sets (1)
```

```
2. logic (1)
```

- 3. methods of mathematical proof, including induction (1)
- 4. relations (1)
- 5. maps (2)

```
- injective, surjective, bijective
```

- cardinality, countability

```
- pigeon-hole principle
```

```
6. prime numbers and divisors (1)
```

```
7. modular arithmetic (1)
```

```
B. One-dimensional analysis (22)
```

```
B.1 Numbers, sequences and series (8)
     8. Axiomatics of real numbers, supremum, infimum (1)
    9. complex numbers (1)
    10. sequences (1 \ 1/2)
    11. big O notation (1/2)
    12. series: convergence tests, absolute convergence (2)
    13. power series (1/2)
    14. representations of numbers (1/2)
    15. binomial coefficients and binomial series (1)
B.2 One-dimensional differential calculus (8)
    16. continuity (1)
    17. elementary functions (1)
    18. differentiability (1 1/2)
    19. mean-value theorems and L'Hopital's rule (1/2)
    20. Taylor's theorem (1)
    21. local extrema, convexity, curve sketching (2)
    22. numerical differentiation (1)
B.3 One-dimensional integral calculus (6)
    23. definite integrals (2)
    24. indefinite integrals and the antiderivative (1)
    25. improper integrals (1)
    26. numerical methods for integration (1)
    27. curves and arc length (1)
```

#### literature & reading

To be announced before the start of the module on the relevant internet page.

#### additional information

This module is identical in content to the German-language module Mathematik für Informatiker 1.

# **Mathematics for Computer Scientists 2**

st. semester	std. st. sem.	cycle	duration	SWS	ECTS
2	6	every summer semester	1 semester	6	9
	responsible	Prof. Dr. Joachim Weickert			
	lecturers	Prof. Dr. Joachim Weickert Prof. Dr. Mark Groves Prof. Dr. Henryk Zähle Prof. Dr. Christian Bender			
entra	ance requirements	Mathematics for Computer Scientists	s 1 is recommended.		
as	sessments / exams	<ul> <li>Regular and active participation</li> <li>cise sheets. An overall score on to qualify for the examination.</li> <li>Examination at the end of the</li> </ul>	on in tutorials and co f 50 percent on the t module.	ompletion of utorial shee	f weakly exer- ets is required
course ty	pes / weekly hours	4 h lectures + 2 h tutorial = 6 h (weekly)			
	total workload	90 h of classes + 180 h private study = 270 h (= 9 ECTS)			
	grade	To be determined from performance ties will be announced at the begins	e in examinations an ning of the module.	d tutorials.	Exact modali-
	language	English			

MfCS2

# aims / competences to be developed

- Basic mathematical knowledge required in the context of a computer science or bioinformatics degree.
- Ability to formalise and abstract
- Ability to acquire further mathematical knowledge with the help of text books

#### content

The numbers in parentheses indicate the total number of 2 hour lectures.

LINEAR ALGEBRA

```
C. Algebraic structures (5)
    29. groups (2)
    30. rings and fields (1)
    31. polynomial rings over fields (1/2)
    32. Boolean algebras (1/2)
D. Linear algebra (21)
    33. vector spaces (2)
    - definition, examples
    - linear maps
    - subspaces
    - linear span, linear dependence, basis, exchange theorem
```

```
34. linear transformations (image, kernel) (1)
35. matrix representations of linear transformations (1 \ 1/2)
    - interpretation as linear transformations
    - multiplication by composition
    - ring structure
    - inverses
36. rank of a matrix (1/2)
37. Gaussian algorithmn for systems of linear equations (2)
    - Gaussian elimination (1)
    - Back substitution (1)
38. iterative methods for systems of linear equations (1)
39. determinants (1)
40. Euclidean vector spaces, scalar products (1)
41. functional-analytic generalisations (1)
42. orthogonality (2)
43 Fourier series (1)
44. orthogonal matrices (1)
45. eigenvalues and eigenvectors (1)
46. eigenvalues and eigenvectors of symmetric matrices (1)
47. quadratic forms and positive-definite matrices (1)
48. quadrics (1)
50. matrix norms and eigenvalue estimates (1)
51. numerical calculation of eigenvalues and eigenvectors (1)
```

#### literature & reading

To be announced before the start of the module on the relevant internet page.

#### additional information

This module is identical in content to the German-language module Mathematik für Informatiker 2.

Module Category 2

Fundamentals of Computer Science

## **Elements of Machine Learning**

st. semester	std. st. sem.	cycle	duration	SWS	ECTS
5	6	every winter semester	1 semester	4	6
	responsible	Prof. Dr. Jilles Vreeken Prof. Dr. Isabel Valera			
	lecturers	Prof. Dr. Jilles Vreeken Prof. Dr. Isabel Valera			
entra	nce requirements	The lecture assumes basic knowning. It is advisable to have su <i>Scientists 2</i> and <i>Statistics Lab.</i> The will give a basic introduction to the following materials are use cially chapters 1, 2, 3 and 6) and	wledge in statistics, linea uccessfully completed <i>M</i> ne exercises use the prog R in the first tutorial. In ful: <i>R for Beginners</i> by E <i>An introduction to R</i> (Ver	ar algebra, a athematics ramming la addition, fo mmanuel F nables/Smit	and program- for Computer inguage R. We or preparation Paradis (espe- ch).
ass	essments / exams	Prerequisite for admission to the of the theoretical and a cumulate exercise sheets. Depending on the either written or oral. The final proof the lecture.	ne examination is a cumu tive 50% of the points of t the number of participar modality will be annound	ulative 50% the practica nts, the exa ced in the fi	of the points al tasks on the minations are rst two weeks
course typ	es / weekly hours	2 h lectures + 2 h tutorial = 4 h (weekly)			
	total workload	60 h of classes + 120 h private study			

**EML** 

= 180 h (= 6 ECTS)

grade Will be determined from performance in exams.

language English

#### aims / competences to be developed

In this course we will discuss the foundations – the elements – of machine learning. In particular, we will focus on the ability of, given a data set, to choose an appropriate method for analyzing it, to select the appropriate parameters for the model generated by that method and to assess the quality of the resulting model. Both theoretical and practical aspects will be covered. What we cover will be relevant for computer scientists in general as well as for other scientists involved in data analysis and modeling.

#### content

The lecture covers basic machine learning methods, in particular the following contents:

- Introduction to statistical learning
- Overview over Supervised Learning
- Linear Regression
- Linear Classification
- Splines
- Model selection and estimation of the test errors
- Maximum-Likelihood Methods
- Additive Models

- Decision trees
- Boosting
- Dimensionality reduction
- Unsupervised learning
- Clustering
- Visualization

#### literature & reading

The course broadly follows the book *An Introduction to Statistical Learning with Applications in R*, Springer (2013). In some cases, the course receives additional material from the book *The Elements of Statistical Learning*, Springer (second edition, 2009). The first book is the introductory text, the second covers more advanced topics. Both books are available as free PDFs. Any change of, or additional material will be announced before the start of the course on the course webpage.

## **Fundamentals of Data Structures and Algorithms**

st. semester	std. st. sem.	cycle	duration	SWS	ECTS	
3	6	every winter semester	1 semester	4	6	
	responsible	Prof. Dr. Raimund Seidel				
	lecturers	Prof. Dr. Raimund Seidel Prof. Dr. Markus Bläser Prof. Dr. Karl Bringmann				
entra	ance requirements	<i>Programming 1</i> and 2, and <i>Mathematics for Computer Scientists 1</i> and 2 or comparable courses in mathematics are recommended.				
as	sessments / exams	Successful completion of the ex	ercise sheets entitles to	take part in	the exam.	
course ty	pes / weekly hours	2 h lectures + 2 h tutorial = 4 h (weekly)				
	total workload	60 h of classes + 120 h private study = 180 h (= 6 ECTS)				
	grade	Will be determined from perform exact modalities will be announ	nance in exams, exercise ced at the beginning of	es and practi the module.	cal tasks. The	
	language	English				

#### aims / competences to be developed

Students get to know the most important methods of designing algorithms and data structures:

divide-and-conquer, dynamic programming, incremental construction, "greedy algorithms", decimation, forming hierarchies, randomization. They learn to analyze algorithms and data structures for their time and space requirements with respect to the usual RAM machine model and to compare them on this basis. Various kinds of analysis are considered (worst case, amortized, expected case).

Students get acquainted with important efficient data structures and algorithms. They should acquire the ability to apply theoretial analyses and considerations to given methods in order to check their applicability to actually occuring scenarios. Moreover, students should school their skills in developing or adjusting algorithms and data structures with performance guarantees in mind.

#### content

#### literature & reading

Will be announced before the start of the course on the course page on the Internet.

#### additional information

This module is identical in content to the German-language module Grundzüge von Algorithmen und Datenstrukturen.

# **Introduction to Theoretical Computer Science**

st. semester	std. st. sem.	cycle	duration	SWS	ECTS
3	6	every winter semester	1 semester	6	9
	responsible	Prof. Dr. Raimund Seidel			
	lecturers	Prof. Dr. Raimund Seidel Prof. Dr. Bernd Finkbeiner Prof. Dr. Markus Bläser Prof. Dr. Karl Bringmann			
entr	ance requirements	<i>Programming 1</i> and <i>2</i> and <i>Mathe</i> rable courses in mathematics ar	ematics for Computer Sc e recommended.	ientists 1 an	d 2 or compa-
as	sessments / exams	Successful completion of the exe	ercises entitles the stude	ent to take t	he exam.
course ty	pes / weekly hours	4 h lectures + 2 h tutorial = 6 h (weekly)			
	total workload	90 h of classes + 180 h private study = 270 h (= 9 ECTS)			
	grade	Will be determined from perform exact modalities will be announ	nance in exams, exercise ced at the beginning of	es and practi the module.	ical tasks. The
	language	English			

#### aims / competences to be developed

Students know various models of computation and their relative strengths and abilities.

For selected problems they can show, whether they are solvable in a certain model of computation or not.

They understand the formal notion of computability as well as non-computability.

They can reduce problems to each other.

They are familiar with basics of bounding resources (time, space) for computations and the resulting complexity theory.

#### content

The language classes of the Chomsky hierarchy and their various definitions via grammars and automata; closure properties; classification of particular languages ("pumping lemmas");

determinism and non-determinism;

Turing machines and equivalent models of general computability (e.g.  $\mu$ -recursive function, random acces machins), reducibility, decidability, undecidability;

the complexity measures time and space; the complexity classes P and NP;

the basics of the theory of NP-completeness.

#### literature & reading

Will be announced before the start of the course on the course page on the Internet.

# additional information

This module is identical in content to the German-language module *Grundzüge der Theoretischen Informatik*.

Programming	1				Prog1
st. semester	std. st. sem. 6	cycle every winter semester	duration <b>1 semester</b>	sws 6	ects
	responsible	Prof. Dr. Gert Smolka			
	lecturers	Prof. Dr. Gert Smolka Prof. DrIng. Holger Hermanns Prof. Bernd Finkbeiner, Ph.D			
entr	ance requirements	none			
as	sessments / exams	<ul> <li>Weekly exercises / tests</li> <li>Midterm and endterm exam</li> <li>Re-examination at end of sen</li> </ul>	nester		
course ty	pes / weekly hours	4 h lectures + 2 h tutorial = 6 h (weekly)			
	total workload	90 h of classes + 180 h private study = 270 h (= 9 ECTS)			
	grade	Grade combines performance in ex	kams and weekly exer	cises.	
	language	English			

#### aims / competences to be developed

- functional programming, higher-order and typed
- practical programming skills using an interpreter, debugging, testing
- recursive data structures and recursive algorithms (numbers, lists, trees)
- exceptions
- type abstraction and modularity
- data structures with mutable state, exceptions
- correctness proofs and runtime estimates
- structure of programming languages
- formal description of programming languages (syntax and semantics)
- implementation of programming languages (parsers, interpreters, compilers, stack machines)

#### content

see above

#### literature & reading

Will be announced before the start of the course on the course page on the Internet.

#### additional information

This module is identical in content to the German-language module *Programmierung 1*.

Pı	rogramming	2				Prog2
	st. semester	std. st. sem.	cycle	duration	SWS	ECTS
	2	6	every summer semester	1 semester	6	9
		responsible	Prof. Dr. Sebastian Hack			
		lecturers	Prof. Dr. Sebastian Hack Prof. Dr. Jörg Hoffmann			
	entra	nce requirements	Programming 1 and Mathematics for Computer Scientists 1 and mathematics c in the study semester or comparable knowledge from other mathematics co (recommended)			ematics courses natics courses
	ass	essments / exams	Examination performances are given in two parts, which contribute equally to final grade. To pass the entire course, each part must be passed individually.			
			In the <b>practical part</b> , students must implement a series of programming tasks dependently. These programming tasks allow students to practise language c cepts and also introduce more complex algorithms and data structures. Automatests check the quality of the implementations. The grade of the practical parlargely determined by the test results.			
			In the <b>lecture part</b> , students must ercises. The exercises deepen the examination depends on the suc	st complete written exar e material of the lecture ccessful completion of tl	minations ar . Admission he exercises	nd work on ex- to the written
			In the practical part, a follow-up	task can be offered.		
	course typ	es / weekly hours	4 h lectures + 2 h tutorial = 6 h (weekly)			
		total workload	90 h of classes + 180 h private study = 270 h (= 9 ECTS)			
		grade	Will be determined from perform exact modalities will be annound	nance in exams, exercise ced at the beginning of t	es and practi the module.	cal tasks. The
		language	English			

#### aims / competences to be developed

This course teaches the foundations of imperative and object-oriented programming.

In more detail students learn:

* how computers execute programs and how to write programs in assembly language * to implement, debug, and test smaller C programs * to design, implement, debug, and test mid-size Java programs * the basics of object-oriented programming * a basic understanding of formal semantics, type systems, correctness, testing, and verification of imperative languages

#### content

- Programming at the machine level (assembly)
- Imperative programming
- Object-oriented programming
- Classes and objects
- Inheritance, sub-typing, and dynamic dispatch
- Formal semantics and a type system of a simple imperative language

- Type safety, undefined behavior and their implications
- Foundations of testing and verification

as well as lectures specifically designed for the individual programming tasks.

#### literature & reading

Will be announced before the start of the course on the course page on the Internet.

#### additional information

This module is identical in content to the German-language module *Programmierung 2*.

st. semester std. st. sem. 4 6	cycle <b>jedes Sommersemester</b>	duration 1 Semester	sws 4	ECTS
responsible lecturer:	<ul> <li>Prof. Dr. Verena Wolf</li> <li>Prof. Dr. Vera Demberg</li> <li>Prof. Dr. Verena Wolf</li> <li>Prof. Dr. Vera Demberg</li> </ul>			
entrance requirements	s none			
course types / weekly hours	<ul> <li>a mundalche öder schmulche Prundig</li> <li>5 2 SWS Vorlesung</li> <li>+ 2 SWS Übung</li> <li>= 4 SWS</li> </ul>			
total workload	60 h Präsenzstudium + 120 h Eigenstudum = 180 h (= 6 ECTS)			
grade	<b>de</b> Wird aus Leistungen in der Klausur, sowie den Prüfungsvorleistungen ern Die genauen Modalitäten werden vom Modulverantwortlichen bekannt geg Alle Modulelemente sind innerhalb eines Prüfungszeitraumes erfolgreich solvieren.			gen ermittelt. nnt gegeben. greich zu ab-
language	e Deutsch oder Englisch			

#### aims / competences to be developed

- Verständnis der mathematischen Konzepte von Zufallsvariablen und Verteilungen
- · Verständnis und Anwendung von Methoden der Punkt-und Intervalschätzung, statistischer Tests
- Verständnis der mathematischen Konzepte von zustandsdiskreten Markovprozessen und Verwendung solcher Prozesse zur Beschreibung von realen Phänomenen

#### content

Probabilities and Discrete Random Variables

Probability

**Statistics Lab** 

- discrete RVs
- expectation, variance and quantiles (also visualization of them)
- higher moments
- important discrete probability distributions
- Generating discrete random variates Continuous Random Variables and Laws of Large Numbers
- σ-algebras (very lightweight)
- Continuous Random Variables
- Important Continuous Distributions
- generating continuous random variates
- Chebyshev's inequality
- Weak/Strong Law of Large Numbers
- Central Limit Theorem

Multidimensional Probability Distributions

· joint probability distribution

- conditional probability distribution
- Bayes' Theorem
- covariance and correlation
- independence
- important multidimensional probability distributions

#### **Point Estimation**

- (generalized) method of moments
- maximum likelihood estimation
- Bayesian inference (posterior mean/median, MAP)
- Kernel density estimation
- OLS estimator (this is simple regression but should be mentioned here!)
- (shortly: model selection)

#### Interval Estimation

- confidence intervals for sample mean/variance
- confidence intervals for MLE
- bootstrap confidence interval
- Bayesian credible interval

#### Statistical Testing

- Level a tests (Z-Test, T-Test)
- p-value
- chi-squared tests, Fisher test
- multiple testing (Bonferroni correction, Holm-Bonferroni method, Benjamini-Hochberg, etc)

#### Discrete-time Markov chains (only if time)

- transient distributions
- equilibrium distributions
- Monte-Carlo simulation

#### HMMs

- Baum-Welch-Algorithmus
- Viterbi-Algorithmus

#### literature & reading

System Archite	ecture				SysArch
st. semester	std. st. sem.	cycle	duration	SWS	ECTS
4	6	every summer semester	1 semester	6	9
	responsible	Prof. Dr. Jan Reineke			
	lecturers	Prof. Dr. Jan Reineke			
entra	ance requirements	nts Programming 1, Programming 2 (in the same semester), and Mathem puter Scientists 1 or comparable courses in mathematics are recomm			natics for Com- mended.
ass	sessments / exams	<b>ams</b> The course consists of two parts, which each have to be passed individ der pass the course as a whole.			vidually in or-
		In the <i>projects part</i> , students have to independently implement a series of p These projects deepen the practical comprehension of the lecture materi areas of computer architecture and operating systems.			es of projects. naterial in the
		In the <i>lecture part</i> , students must pass the written exams and work on assignments and/or quizzes. Successful completion of the written assig and/or the quizzes is a prerequisite for participation in the written exams.			ork on written assignments xams.
course typ	pes / weekly hours	4 h lectures + 2 h tutorial = 6 h (weekly)			
	total workload	90 h of classes + 180 h private study = 270 h (= 9 ECTS)			
	grade	Will be determined based on the p The exact modalities will be annou	erformance in exam nced at the beginnin	s, exercises, g of the mod	and projects. Jule.

language English

#### aims / competences to be developed

Students shall understand the functionality and the most important properties of modern computer architectures and operating systems.

Furthermore students shall understand the design principles underlying their implementations.

#### content

- 1. Computer architecture
  - a. Boolean algebra and combinatorial circuits
  - b. Number representations and arithmetic circuits
  - c. Instruction set architectures
  - d. Microarchitectures, in particular, the design of a basic reduced instruction set machine, and performance optimizations such as pipelining and caches
- 2. Operating systems
  - a. Virtualization mechanisms
  - b. Scheduling algorithms
  - c. File systems

# literature & reading

Will be announced before the start of the course on the course page on the internet.

### additional information

This module is identical in content to the German-language module *Systemarchitektur*.

Module Category 3

Practical Skills Classes

Practical Training: Cybersecurity Lab						
st. semester 3	std. st. sem.	cycle Winter	duration	SWS	ECTS	
entrance assessr course types /						
<b>total workload</b> <b>grade</b> The course is ungraded and only gets a pass/fail. <b>language</b>						

### aims / competences to be developed

The students apply the knowledge they have learned within the Foundations of Cybersecurity 1 & 2 lectures. In particular, they extend their theoretical knowledge through practical exercises. They learn to solve IT security challenges and organize themselves within a team. They are hence knowledgable about the core aspects of IT security, privacy, and usability.

#### content

See "Aims / Competences to be developed"

### literature & reading

If need be, will be presented in the kick-off meeting.

## **Software Engineering Lab**

st. semester	std. st. sem.	cycle	duration	SWS	ECTS
4-5	6	lecture free time after SS	7 weeks	BLOCK	9
	responsible	Prof. Dr. Sven Apel			
	lecturers	Prof. Dr. Sven Apel Dr. Norman Peitek			
er	itrance requirements	Participation in the Software En- as taught in the courses <i>Progra</i> <i>Programming 2</i> is required to en	gineering Lab r I <i>mming 1</i> and I nroll in this cou	equires extensive prog Programming 2. A pas Irse.	ramming skills sing grade in
		Students are required to bring t	heir own lapto	ps.	
	assessments / exams	The goal of the Software Engine tem in a team effort. In this cour mentation, implementation pla to be developed and submitted submission of all documents ar	eering Lab is to se, a number o n, etc.) and art d. Correctness nd artifacts are	develop a non-trivial of documents (design n ifacts (source code, tes , completeness, qualit major grading criteria	software sys- nodels, docu- sts, etc.) need sy, and timely
		The Software Engineering Lab ophase.	consists of two	phases: exercise pha	se and group
		In the <i>exercise phase</i> , participat topics from the lecture. Only pa be admitted to the group phase	nts will comple rticipants that e.	ete an entry exam, cov have passed the exerc	ering current ise phase will
		In the group phase, participant substantial software system in their implementation (including els, documentation, implement etc.) of the group phase will be teria conveyed in the lectures. the design submission and the ally their substantial contribution	is will first desi a team effort, g tests) for evalu- tation plan, etc evaluated base To pass the grou- implementation on to the group	ign and then impleme and submit both the uation. All documents c.) and artifacts (sourc ed on the principles ar oup phase, students m on submission, and pr o project.	Int and test a ir design and (design mod- e code, tests, nd quality cri- ust pass both rove individu-
		More details on the exams will b	be announced	at the beginning of the	e course.
course	types / weekly hours	Daily exercises and lectures (firs Daily project work with tutoring	st few weeks) g		
	total workload	35 h of lectures and e + 235 h project work = 270 h (= 9 ECTS)	exercises		
	grade	ungraded			
	language	English			

#### aims / competences to be developed

Participants acquire the ability to solve complex software development problems individually and in teams.

Participants are aware of common problems and pitfalls of software development and know how to address them.

Participants are able to accomplish and coordinate software development tasks based on a set of given requirements. For this purpose, they are able to select proper methods and techniques to minimize risks and maximize software quality.

Participants know about foundations and principles of software design, including cohesion, coupling, modularity, encapsulation, abstraction, and information hiding. They are acquainted with a whole array of design patterns, knowing their aim and individual strengths and weaknesses. They are able to apply design patterns beneficially and to judge and improve the quality of software designs.

Participants master fundamental techniques and tools for software testing, debugging, and version control.

#### content

- Software design
- Software testing
- Team work
- Debugging

#### literature & reading

- Software Engineering. I. Sommerville, Addison-Wesley, 2004.
- Software Engineering: A Practioner's Approach. R. Pressman, McGraw Hill Text, 2001.
- Using UML: Software Engineering with Objects and Components. P. Stevens, et al., Addison-Wesley, 1999.
- UML Distilled. M. Fowler, et al., Addison-Wesley, 2000.
- Objects, Components and Frameworks with UML, D. D'Souza, et al., Addison-Wesley, 1999.
- Designing Object-Oriented Software. R. Wirfs-Brock, et al., Prentice Hall, 1990.
- Design Patterns. Elements of Reusable Object-Oriented Software. E. Gamma, et al., Addison-Wesley, 1995.
- Head First Design Patterns. E. Freeman, et al. O'Reilly, 2004.
- Software Architecture: Perspectives on an Emerging Discipline. M. Shaw, et al., Prentice-Hall, 1996.
- Refactoring: Improving the Design of Existing Code. M. Fowler, et al., Addison-Wesley, 1999.
- Software Testing and Analysis: Process, Principles and Techniques. M. Pezze, Wiley. 2007.

#### additional information

This module is identical in content to the German-language module Softwarepraktikum.

Module Category 4

Specialist Area of Cybersecurity

Cryptography					Crypto
st. semester	std. st. sem.	cycle	duration	SWS	ECTS
4	6	at least every two years	1 semester	6	9
	responsible	Dr. Nico Döttling			
	lecturers	Prof. Dr. Cas Cremers Dr. Nico Döttling Dr. Antoine Joux Dr. Lucjan Hanzlik Dr. Julian Loss			
entra	ance requirements	For graduate students: Basic knowl background knowledge in number	edge in theoretical co theory and complexi	omputer scie ty theory he	nce required, lpful
as	sessments / exams	<ul> <li>Oral / written exam (dependin</li> <li>A re-exam is normally provide</li> </ul>	ng on the number of s d (as written or oral e	tudents) examination	).
course ty	pes / weekly hours	4 h lectures + 2 h tutorial = 6 h (weekly)			
	total workload	90 h of classes + 180 h private study = 270 h (= 9 ECTS)			
	grade	Will be determined from performan exact modalities will be announced	ice in exams, exercise I at the beginning of t	es and practi the module.	cal tasks. The
	language	English			

#### aims / competences to be developed

The students will acquire a comprehensive knowledge of the basic concepts of cryptography and formal definitions. They will be able to prove the security of basic techniques.

#### content

- Symmetric and asymmetric encryption
- Digital signatures and message authentication codes
- Information theoretic and complexity theoretic definitions of security, cryptographic reduction proofs
- Cryptographic models, e.g. random oracle model
- Cryptographic primitives, e.g. trapdoor-one-way functions, pseudo random generators, etc.
- Cryptography in practice (standards, products)
- Selected topics from current research

#### literature & reading

Will be announced before the start of the course on the course page on the Internet.

Foundations of	f Cybersecuri	ity 1			CySec1
st. semester 1	std. st. sem.	cycle every winter semester	duration 1 semester	sws 6	ects 9
	responsible lecturers	Dr. Ben Stock Dr. Ben Stock			
entra ass	nce requirements sessments / exams	none Students need to solve the exercise	e during the semester	to be allow	ed to take the
course typ	oes / weekly hours	exam. 4 SWS Lecture + 2 SWS Tutorials = 6 SWS			
	total workload	90 h of classes + 180 h of private study = 270 h (= 9 ECTS)			
	grade	By default, the final grade is calcul changed by the lecturer and such the term.	ated through the exa changes will be anno	m only. This unced at the	mode can be beginning of
	language	English			

#### aims / competences to be developed

The students know the legal foundations of information security in Germany. In addition, they know the basic building blocks of modern cryptography, network security as well as privacy. Special emphasis is on network security, such that students know relevant protocols for secure communication and can utilize them.

To apply the learned theoretical knowledge, the students will also learn Python to apply the concepts in practical tasks.

#### content

- Foundations of the Strafgesetzbuch w.r.t. to information security
- Basic understanding of symmetric and asymmetric cryptographic protocol and their usage scenarios
- Basic understanding of hash functions and important properties of hash functions
- Network foundations of all layer (according to the TCP/IP model)
- · Security protocols for each network layer
- Foundations of privacy and anonymity
- Basics of Web security
- Parallel to the security topics, we will also introduce the Python programming language

#### literature & reading

The literature is english and will be announced at the beginning of the lecture.

#### additional information

Programming tasks in Python. Pen&paper exercises in groups (and tutorials).

F	oundations of	Cybersecuri	ty 2			CySec2	
	st. semester 2	std. st. sem.	cycle every summer semester	duration 1 semester	sws 4	ects	
		responsible	Dr. Michael Schwarz				
		lecturers	Dr. Michael Schwarz				
	entran	ice requirements	none				
	asse	essments / exams	Written exam, and possibly mid-ter	m exams and/or grad	led exercise	sheets	
	course type	es / weekly hours	2 SWS lectures + 2 SWS tutorial = 4 SWS				
		total workload	60 h of classes + 120 h private study				

grade The module is passed in its entirety if the examination performance has been passed.

language Englisch

### aims / competences to be developed

Students know the foundations of security in software, operating systems and IT systems in general.

= 180 h (= 6 ECTS)

#### content

- Basic Introduction to Operating Systems
- Foundations of System Security
- Foundations of Software Security
- Foundations of Attack Detection and Defense

### literature & reading

The teaching material will be in English and it will be announced at the beginning of the lecture.

Module Category 5

Seminars in Cybersecurity

# Proseminar

st. semester	std. st. sem.	cycle	duration	SWS	ECTS	
3	6	every semester	1 semester	2	Э	
	<b>responsible</b> De De	an of Studies of the Faculty of an of Studies of the Departme	Mathematics and Cor nt of Computer Scien	nputer Scienc ce	ce	
	lecturers Le	Lecturers of the department				
entran	<b>ce requirements</b> Ba	sic knowledge of the relevant	sub-field of the study	program.		
asses	ssments / exams	<ul> <li>Thematic presentation with</li> <li>Active participation in the d</li> <li>short written report and/or</li> </ul>	subsequent discussi liscussion project possible	on		
course type:	s / weekly hours 2	h proseminar				
	total workload + =	30 h of lectures and ex 120 h project work 150 h (= 5 ECTS)	ercises			
	<b>grade</b> Wi po res	ll be determined from the pert rt and/or the seminar project. pective instructor.	formance in the prese The exact modalitie	entation and t s will be anno	he written re- ounced by the	
	language En	glish or German				

#### aims / competences to be developed

At the end of the proseminar, students have gained a basic understanding of current or fundamental aspects of a specific subfield of computer science.

In particular, they have gained basic competence in independent scientific research, classification, summarization, discussion, criticism and presentation of scientific findings.

Compared to the seminar, the focus of the proseminar is on the acquisition of basic scientific working methods.

#### content

With guidance, the following will be practiced hands-on:

- Reading and understanding scientific papers
- Discussion of the scientific work in the group
- Analyzing, summarizing and reporting the specific topic
- Presentation techniques

Specific in-depth study related to the individual topic of the seminar.

The typical procedure of a proseminar is usually as follows:

- Preparatory discussions for topic selection
- Regular meetings with discussion of selected contributions
- if applicable, work on a project related to the topic
- Presentation and, if necessary, writing a report on one of the presentations

# literature & reading

Material is selected according to the topic.

## additional information

The proseminars available will be announced prior to the beginning of the semester and will vary by study programme.

# Seminar

st. semester	std. st. sem.	cycle	duration	SWS	ECTS
5	6	every semester	1 semester	2	7
	<b>responsible</b> D D	ean of Studies of the Faculty ean of Studies of the Depart	of Mathematics and Co ment of Computer Scier	mputer Scien Ice	ICE
	lecturers L	ecturers of the department			
entranc	<b>e requirements</b> B	asic knowledge of the releva	int sub-field of the study	program.	
asses	sments / exams	<ul> <li>Thematic presentation v</li> <li>Active participation in th</li> <li>short written report and</li> </ul>	vith subsequent discuss ne discussion /or project possible	ion	
course types	<b>/ weekly hours</b> 2	h seminar (weekly)			
	total workload + =	30 h of lectures and 180 h project work 210 h (= 7 ECTS)	exercises		
	<b>grade</b> W p re	Vill be determined from the p ort and/or the seminar proje espective instructor.	performance in the pres ect. The exact modalitie	entation and es will be ann	the written re- ounced by the
	language E	nglish or German			

#### aims / competences to be developed

At the end of the seminar, students have primarily gained a deep understanding of current or fundamental aspects of a specific subfield of computer science.

They have gained further competence in independent scientific research, classifying, summarizing, discussing, criticizing and presenting scientific findings.

#### content

Largely independent research of the seminar topic:

- Reading and understanding of scientific papers
- Analysis and evaluation of scientific papers
- Discussion of the scientific work in the group
- Analyzing, summarizing and reporting the specific topic
- Developing common standards for scientific work
- Presentation techniques

Specific in-depth study related to the individual topic of the seminar.

The typical procedure of a seminar is usually as follows:

- Preparatory discussions for topic selection
- Regular meetings with discussion of selected presentations
- if applicable, work on a project related to the topic
- Presentation and, if necessary, writing a report on one of the presentations

# literature & reading

Material is selected according to the topic.

## additional information

The seminars available will be announced prior to the beginning of the semester and will vary by study programme.

Module Category 6

Core Topics in Cybersecurity

#### **Advanced Public Key Cryptography** APC duration std. st. sem. cycle SWS st. semester ECTS 5-6 6 6 4 occasional <u>1 seme</u>ster responsible Dr. Nico Döttling lecturers Dr. Nico Döttling entrance requirements Cryptography assessments / exams Mündliche Prüfung oder Abschlussklausur course types / weekly hours 2 h lectures + 2 h tutorial = 4 h (weekly) total workload 60 h of classes + 120 h private study = 180 h (= 6 ECTS) grade Das Modul ist insgesamt bestanden, wenn die Prüfungsleistung bestanden wurde.

language English

#### aims / competences to be developed

Students will be obtaining a basic understanding of advanced concepts of modern cryptography, such as how to modeling security of complex systems, advanced encryption schemes like fully homomorphic encryption and functional encryption, as well as zero-knowledge proofs and multiparty computation.

#### content

- Modelling Security for Encryption Schemes
- Proving Security of Encryption Schemes
- Tools and Paradigms for designing Encryption Schemes
- Advanced notions of encryption such as homomorphic encryption, identity based encryption, attribute-based encryption and functional encryption

### literature & reading

The teaching material will be in English and it will be announced at the beginning of the lecture.

# Algorithms in Cryptanalysis



# aims / competences to be developed

The goal of this course is to familiarise the students with the variety of algorithmic techniques that are used in cryptanalysis and with the mathematical background underlying these techniques.

#### content

The course will be arranged around three main directions:

- Presentation of the cryptographic motivation
- Description of relevant algorithmic techniques
- Application of the algorithms in the cryptographic context

The techniques covered in the course will range from fundamental algorithms such as sorting which are essential in many cryptanalyses to advanced factorisation and discrete logarithm algorithms on finite field and elliptic curves, requiring a working knowledge of number theory.

#### literature & reading

Foundations of Web Security					
st. semester <b>5-6</b>	std. st. sem. 6	cycle occasional	duration <b>1 semester</b>	sws	ECTS
entranc	responsible Di lecturers Di e requirements Se	r. Ben Stock r. Ben Stock ecurity or Foundations of C	ybersecurity 1 and 2		
asses course types	sments / exams Pr ; / weekly hours + =	ojekt und schriftliche Abso 2 h lectures 2 h tutorial 4 h (weekly)	chlussklausur		
	total workload + = grade Da	60 h of classes 120 h private study 180 h (= 6 ECTS) as Modulistinsgesamt bes	tanden, wenn die Prüfur	ngsleistung be	standen wurde.

language English

#### aims / competences to be developed

The students will acquire a practical understanding of the security threats a modern Web application is faced with. The students fully comprehend the attack surface of applications and know the necessary countermeasures and mitigations for a wide range of attacks.

#### content

- Historical evolution of the Web
- Client-side security (e.g., Cross-Site Scripting, Cross-Site Script Inclusion, Cross-Site Request Forgery)
- User-centric security (e.g., Clickjacking & Phishing)
- Server-side security (e.g., SQL injections, command injections)
- Infrastructure security (e.g., HTTPS & attacks against it)

#### literature & reading

The teaching material will be in English and it will be announced at the beginning of the lecture.

#### **Generating Software Tests** GST cycle duration SWS st. semester std. st. sem. ECTS 5-6 6 4 6 occasional 1 semester responsible Prof. Dr. Andreas Zeller lecturers Prof. Dr. Andreas Zeller entrance requirements Programming 1, Programming 2, Softwarepraktikum assessments / exams Projekte und Mini-Tests course types / weekly hours 2 h lectures + 2 h tutorial = 4 h (weekly) total workload 60 h of classes + 120 h private study

grade Das Modul ist insgesamt bestanden, wenn die Prüfungsleistung bestanden wurde.

language English

#### aims / competences to be developed

Software has bugs and catching bugs can involve lots of effort. Yet, finding bugs is important especially when these bugs are critical vulnerabilities. This course addresses this problem by automating software testing, specifically by generating tests automatically. Students learn the basics of general testing and security testing and explore the most important tools and techniques for generating software tests.

= 180 h (= 6 ECTS)

#### content

- Introduction to Software Testing
- Fuzzing: Breaking Things with Random Inputs
- Mutation-Based Fuzzing
- Greybox Fuzzing
- Search-Based Fuzzing
- Fuzzing with Grammars
- Parsing Inputs
- Probabilistic Grammar Fuzzing
- Fuzzing with Generators
- Reducing Failure-Inducing Inputs
- Mining Input Grammars
- Concolic Fuzzing
- Symbolic Fuzzing
- Testing APIs
- Testing Web Applications
- Testing Graphical User Interfaces
- When To Stop Fuzzing

#### literature & reading

The teaching material consists of text, Python code, and Jupyter Notebooks from the textbook "The Fuzzing Book" (https://www.fuzzing-book.org/) in English.

Ma	Machine Learning in Cybersecurity						
	st. semester	std. st. ser	n. cycle	duration	SWS	ECTS	
	5-6	6	occasional	1 semester	4	6	
		responsible	Prof. Dr. Mario Fritz				
		lecturers	Prof. Dr. Mario Fritz				
	entrance	requirements	Data Science/Statistics Cou	rse			
	assessn	nents / exams	Übungen, Projekt und mün	dliche Prüfung			
	course types /	weekly hours	2 h lectures + 2 h tutorial = 4 h (weekly)				
	to	otal workload	60 h of classes + 120 h private study = 180 h (= 6 ECTS)				
		grade	Das Modul ist insgesamt be den.	standen, wenn die Prüfur	ngsleistungen	bestanden wur-	
		language	English				

#### aims / competences to be developed

Students know about the opportunities and risks of applying machine learning in cyber security. They understand a range of attacks and defense strategies and are capable of implementing such techniques. Students are aware of privacy risks of machine learning methods and understand how such risks can be mitigated.

#### content

- Machine learning methodology in the context of cyber security
- Applications and opportunities of learning in cyber security
- Risks and attacks on machine learning in cyber security
- Malware classification
- Anomaly detection
- Intrusion detection
- Evasion attacks
- Model stealing
- Privacy risks and attacks
- Privacy protection

#### literature & reading

The teaching material will be in English and it will be announced at the beginning of the lecture.

#### **Mobile Security** MOS duration std. st. sem. cycle SWS ECTS st. semester 5-6 6 6 4 occasional **1** semester responsible Dr. Sven Bugiel lecturers Dr. Sven Bugiel entrance requirements Foundations of Cybersecurity 1 and 2, Programmierung 2 (recommended) assessments / exams Schriftliche Abschlussklausur course types / weekly hours 2 h lectures + 2 h tutorial = 4 h (weekly)

60 h of classes + 120 h private study = 180 h (= 6 ECTS)

This advanced lecture deals with different, fundamental aspects of mobile operating systems and application security, with a strong focus on the popular, open-source Android OS and its ecosystem. In general, the awareness and understanding of the students for security and privacy problems in this area is increased. The students learn to tackle current security and privacy issues on smartphones from the perspectives of different security principals in the smartphone ecosystem: end-users, app developers, market operators, system vendors, third parties (like companies).

grade Das Modul ist insgesamt bestanden, wenn die Prüfungsleistung bestanden wurde.

Central questions of this course are:

aims / competences to be developed

• What is the threat model from the different principals' perspectives?

language English

total workload

- How are the fundamental design patterns of secure systems and security best practices realized in the design of smartphone operating systems? And how does the multi-layered software stack (i.e., middleware on top of the OS) influence this design?
- How are hardware security primitives, such as Trusted Execution Environments, and trusted computing concepts integrated into those designs?
- What are the techniques and solutions market operators have at hand to improve the overall ecosystem's hygiene?
- Which problems and solutions did security research in this area identify in the past half-decade?
- Which techniques have been developed to empower the end-users to protect their privacy?

The lectures are accompanied by exercises to re-enforce the theoretical concepts and to provide an environment for hands-on experience for mobile security on the Android platform. Additionally, a short course project should give hands-on experience in extending Android's security architecture with a simple custom mechanism for access control enforcement.

#### content

- Security concepts and introduction to Android's security architecture
- Access control and permissions
- Role of Binder IPC in the security architecture
- Mandatory access control
- Compartmentalization
- Advanced attacks and problems

- SSL and WebViews
- Application-layer security extensions
- Smart Home IoT
- Hardware-based mobile platform security
- Course project: Security extension to the Android Open Source Project

# literature & reading

The teaching material will be in English and it will consist of slides as well as book chapters.

# Obfuscation

st. semester	std. st. sem.	cycle	duration	SWS	ECTS
5-6	6	usually every year	1 semester	4	6
	responsible	Dr. Nico Döttling			
	lecturers	Dr. Nico Döttling			
ent	rance requirements	While there are no strict require ested in the topic, having taking	ements to attend this of the core-lecture crypt	course beyor ography is re	nd being inter commended.
a	ssessments / exams	Passing a usually oral exam			
course ty	ypes / weekly hours	2 h lectures + 2 h tutorial = 4 h (weekly)			
	total workload	60 h of classes + 120 h private study			

grade Determined by the performance in exams

= 180 h (= 6 ECTS)

language English

#### aims / competences to be developed

Obtain a fundamental understanding of how obfuscation can be defined and constructed using cryptographic notions and techniques. Study the mathematical structures and underlying hardness assumptions on which current obfuscation candidates are based.

#### content

In software design, obfuscation generally refers to various techniques which make computer code unintelligible, or make it hard to reverse engineer program code. Such techniques have been used for decades in an attempt to protect proprietary algorithms in commercial software. Unfortunately, commercially available obfuscation tools are typically broken within a very short time of their introduction.

From a scientific perspective, this raises the question whether the task of obfuscation is possible at all, or whether any conceivable obfuscation scheme can be broken. To approach this question, we first need to agree on a suitable notion of what it means to break an obfuscation scheme. This question was first addressed by a seminal work of Barak et al. (CRYPTO 2001) who considered several ways of defining security for obfuscation schemes.

In this course, we will take a comprehensive tour through the realm of cryptographically secure obfuscation. We will start by surveying the initial impossibility results, and see how they can be circumvented by weakening the security requirements in a meaningful way. We will proceed to show how obfuscation became a central hub of modern cryptography, on which essentially any advanced notion of proof systems and encryption can be based.

#### literature & reading

## **Parameterized Verification**

st. semester <b>5-6</b>	std. st. sem.	cycle occasional	duration <b>1 semester</b>	sws	естs 6
	responsible Dr. Sv lecturers Dr. Sv	ven Jacobs ven Jacobs			
entran	<b>ce requirements</b> The co is a re	ourse picks up on some commended prerequis	e of the topics of the con ite for this course.	e lecture "Veri	fication", which
asse course type	ssments / exams Passin s / weekly hours 2 h + 2 h = 4 h	ng a written exam (re-e n lectures n tutorial n (weekly)	xam can be oral, if any)		
	total workload 60 + 120 = 180	) h of classes ) h private study ) h (= 6 ECTS)			
	grade Deter language	mined by the performa	nce in exams		

#### aims / competences to be developed

The course is aimed at students interested in the theoretical concepts behind parameterized verification, which generalize system models, specification formalisms and proof methods from standard verification approaches.

#### content

We consider the problem of providing correctness and security guarantees for systems that scale with some parameter, e.g., the number of nodes in a network, the number of concurrent processes in a multi-threaded program, or the size of a data structure that a program operates on. Most systems are expected to scale in one or several parameters, but correctness and security guarantees are usually only given for fixed parameter values. In contrast, parameterized verification is the problem of obtaining correctness guarantees for all parameter values. In this course, we will look at methods for parameterized verification and investigate their capabilities and limitations.

#### literature & reading

The course is based on "Decidability of Parameterized Verification" by Bloem et al., augmented with selected research papers.

Physical-Layer Sec	urity				PHYSEC
st. semester	std. st. sen	n. cycle	duration	SWS	ECTS
5-6	0	occasional	1 semester	4	6
r	esponsible lecturers	Dr. Nils-Ole Tippenhauer Dr. Nils-Ole Tippenhauer			
entrance re	quirements	Security or Foundations of	Cyber Security I + II		
assessme	ents / exams	Übungen und schriftliche	Abschlussklausur		
course types / w	eekly hours	2 h lectures + 2 h tutorial = 4 h (weekly)			
tota	al workload	60 h of classes + 120 h private study = 180 h (= 6 ECTS)	7		
	grade	Das Modul ist insgesamt b	estanden, wenn die Prüfur	ngsleistung be	standen wurde.

language English

#### aims / competences to be developed

- Classify and describe common physical-layer attacks and countermeasures
- Apply known side-channel attacks, e.g., simple power analysis
- Model, analyze, and simulate physical-layer attacks and defenses for wireless communications (e.g., eavesdropping, jamming, manipulation)
- Classify and describe countermeasures such as distance bounding protocols to prevent relay attacks
- Evaluate the security of existing cyber-physical systems against physical-layer attacks
- Classify and describe security issues and solutions for industrial control systems

### content

The lecture will cover three main topic areas: attacks (and countermeasures) that leverage physical channels (e.g., sidechannel attacks), attacks (and countermeasures) involving wireless communications (e.g., jamming, manipulation, and forwarding), and security for cyber-physical systems (such as industrial control systems).

Selected list of topics:

- Relay attacks
- Distance Bounding
- Physical-Layer Identification
- Wireless eavesdropping and manipulations
- GPS spoofing and countermeasures
- Industrial Control System security, attacks and countermeasures
- Security issues related to PLC logic applications, proprietary industrial protocols and end devices

## literature & reading

The teaching material will be in English and will be announced at the beginning of the lecture.

### additional information

While the lecture will touch physical-layer concepts such as (wireless) signal processing, no background in that area is assumed. Exercises will require students to run Linux applications (e.g., via a virtual machine).

Privacy-Enhanc	ing Technolo	gies			PETS
st. semester	std. st. sem.	cycle	duration	SWS	ECTS
5-6	6	occasional	1 semester	4	6
	<b>responsible</b> D	r. Wouter Lueks			
	lecturers D	r. Wouter Lueks			
entrano	<b>ce requirements</b> A da te Ca	basic understanding of sec ations of Cybersecurity 1 an rial in this course. A larger yptography) would help.	urity and cryptography d 2 or Security) is essent course in cryptography	(as taught for e ial to be able to / (for example	xample in <i>Foun-</i> o follow the ma- the core lecture
asses	ssments / exams	<ul> <li>Programming projects</li> <li>Final exam (written or</li> <li>Midterm</li> </ul>	oral)		
course type:	s / weekly hours + =	<pre>2 h lectures 2 h tutorial and off 4 h (weekly)</pre>	ice hours		
	total workload + =	60 h of classes 120 h private study 180 h (= 6 ECTS)			
	<b>grade</b> W ex	ill be determined from per act modalities will be ann	formance in exams, exe ounced at the beginnin	rcises and prace g of the modul	ctical tasks. The e.

language English

#### aims / competences to be developed

Digital technologies have become an essential part of our day to day live. While often beneficial, these technologies also bring great privacy risks. In this course you will learn how to mitigate these risks by design privacy-friendly systems and how to evaluate the privacy-protections offered by systems.

To reason about the privacy of systems you will learn how to define desirable privacy properties and how to reason about privacy attackers. Privacy can be violated both at the application level (i.e., what data parties exchange) as well as on the meta-data level (i.e., how parties exchange data). You will learn about techniques to offer protection at both of these layers.

On the application layer, we'll discuss cryptographic techniques such as secure multi-party computation, homomorphic encryption and anonymous authentication that together can be used to ensure privacy at the application layer. We will also discuss data anonymisation techniques such as k-anonymity and differential privacy to enable privacy-friendly data publishing. On the meta-data level, we'll explore techniques for anonymous communication, censorship resistance, (browser) tracking and location privacy.

At the end of this course you will be able to:

- Explain basic building-blocks for designing privacy-friendly systems
- Combine these building blocks to solve simple problems while maintaining privacy
- Evaluate the privacy of simple proposed systems.

#### content

- Introduction to privacy
- Secure Multi-party computation

- (Fully) Homomorphic encryption
  Privacy-preserving authentication
  Anonymous communication
- Censorship resistance
- Protected data release and differential privacy
- TrackingLocation Privacy

### literature & reading

The teaching material will be in English and it will be announced at the beginning of the lecture.

# **Reactive Synthesis**

		Cycle	duration	5005		
5-6	6	occasional	1 comostor	4	6	

responsible	Dr. Swen Jacobs
lecturers	Dr. Swen Jacobs
entrance requirements	Grundzüge der Theoretischen Informatik
assessments / exams	Projekt und schriftliche Abschlussklausur
course types / weekly hours	<pre>2 h lectures + 2 h tutorial = 4 h (weekly)</pre>
total workload	60 h of classes + 120 h private study = 180 h (= 6 ECTS)
grade	Das Modul ist insgesamt bestanden, wenn die Prüfungsleistung bestanden wurde.

language English

#### aims / competences to be developed

Students will gain an understanding of reactive synthesis in its full breadth, ranging from its theoretical formalization as an infinite game to efficient algorithms and data structures to solve the synthesis problem, and in the implementation of stateof-the-art algorithms for practically relevant and challenging problems.

#### content

- State of the art in reactive synthesis
- · Formalization of reactive synthesis problems as an infinite game
- Different types of infinite games
- Solving infinite games
- Efficient algorithms and data structures for solving games
- Implementation of reactive synthesis tools/game solvers

#### literature & reading

The teaching material will be in English and it will be announced at the beginning of the lecture.

# Reverse Engineering and Exploit Development for Embedded Systems RExp4Em-Sys

st. semester	std. st. sem.	cycle	duration	SWS	ECTS		
5-6	6	occasional	2 weeks	BLOCK	6		
	responsible	Dr. Ali Abbasi					
	lecturers	Dr. Ali Abbasi					
entranc	e requirements	n extensive background on software security and a background on embedd ystems are recommended.					
asses	sments / exams	<ul> <li>Regular attendance at classes and tutorials.</li> <li>Successful completion of a course final project (Project due approximately 2 weeks).</li> <li>Score at least 50% on the final oral exam (which is based on your final project)</li> <li>To be admitted to the exam, you must achieve at least 50% of the points fron the exercises.</li> </ul>					
course types	s / weekly hours	Daily lectures followed	by daily tutorial a	nd excercises			
	total workload	60 h of lectures and exercises + 120 h project work = 180 h (= 6 ECTS)					
	grade	Will be determined fror The exact modalities w	n performance in c vill be announced a	oral exam, exercise tasks a at the beginning of the m	and final project. odule.		
	_						

language English

#### aims / competences to be developed

In this course, we will work toward understanding the fundamentals of developing software/hardware exploits against embedded systems. We will cover topics such as firmware extraction modification, and different hardware serial protocols. We also cover topics such as exploit development for embedded devices and write exploits for vulnerabilities such as uninitialized stack variables, off-by-one bugs, Use-after-free, and utilize techniques such as ROP, Signal-oriented programming, to attack embedded systems. We also attack micro-controllers and try to extract secrets from them by utilizing reverse-engineering techniques and firmware patching. Finally, we perform fuzz-testing on embedded firmware via re-hosting.

#### content

- 1. Software security vulnerabilities in embedded systems 1
- 2. Software security vulnerabilities in embedded systems 2
- 3. Software security vulnerabilities in embedded systems 3
- 4. Introduction to Firmware and Peripheral Register Configuration
- 5. Embedded Hardware Peripherals
- 6. Binary and Firmware Emulation
- 7. Ghidra and Reverse Engineering
- 8. Fuzzing and Firmware Patching
- 9. Fuzzing 2
- 10. Real-World Firmware Exploitation and Project QA

#### literature & reading

Will be announced before the start of the course on the course page on the Internet.

Secure Web Development					S	ecWebDe	V
	st. semester <b>5-6</b>	std. st. sen	n. cycle <b>occasional</b>	duration 1 semester	sws	ects	
		responsible lecturers	Dr. Nils-Ole Tippenhauer Dr. Nils-Ole Tippenhauer				
	entrance	requirements	none				
	assessr	nents / exams	Projekt und schriftliche Ab	schlussklausur			
	course types /	weekly hours	2 h lectures + 2 h tutorial = 4 h (weekly)				
	t	otal workload	60 h of classes + 120 h private study = 180 h (= 6 ECTS)	,			
		grade	Das Modul ist insgesamt be	estanden, wenn die Prüfur	ngsleistung be	standen wurd	e.

language English

#### aims / competences to be developed

Students will learn principles, best-practices, and tools to build secure web applications. Also, Students will acquire deep understanding of existing vulnerabilities and security threats.

#### content

- Basics on secure software engineering and development life-cycle
- Architecture of modern web application
- Secure coding and coding patterns
- Security of the HTTP message processing pipeline
- Known threats and vulnerabilities
- (Mini) BiBiFi challenges (Build it, Break it, Fix it)

#### literature & reading

Teaching material and notes will be in English and announced at the beginning of the lecture.

#### additional information

Given the limited resources available for this lecture, the course is limited to 20 seats.

Side-Channels Attacks & Defenses					SCAD
st. semester <b>5-6</b>	std. st. ser 6	n. cycle occasional	duration <b>1 semester</b>	sws 4	ects
	responsible	Dr. Michael Schwarz			
entrance requirements		A background in the basics mended	of operating systems ar	ıd in programn	ning C is recom-
assessm	ients / exams	project and written exam			
course types / v	weekly hours	2 h lectures + 2 h tutorial = 4 h (weekly)			
to	tal workload	60 h of classes + 120 h private study = 180 h (= 6 ECTS)			
	grade	Will be determined from pe exact modalities will be an	rformance in exams, exe nounced at the beginnin	rcises, and pra- g of the modul	ctical tasks. The e.
	language	English			

#### aims / competences to be developed

Students will acquire both a theoretical and practical understanding of microarchitectural attacks, such as side-channel attacks, transient-execution attacks, and software-based fault attacks. The students will understand the attack surface for these types of attacks and learn how such attacks can be mitigated on the hardware, operating system, and software layer. Moreover, students will acquire a more in-depth understanding of how modern CPUs work internally.

The lectures are accompanied by exercises to apply the theoretical concepts in a practical setting and get hands-on experiences with side-channel attacks and their mitigations.

#### content

- Basic introduction to the CPU microarchitecture and side channels
- Software-based side-channel attacks (e.g., cache attacks, timing attacks)
- Trusted execution environments and their attack surface (e.g., controlled-channel attacks)
- Transient execution attacks (e.g., Meltdown, Spectre, ZombieLoad)
- Software-based fault attacks (e.g., Rowhammer, Plundervolt)
- Overview of various other types of side channels
- Mitigation strategies in software and hardware

#### literature & reading

The teaching material will be in English and it will be announced at the beginning of the lecture.

U	sable Securit	y and Privac	y			USP
	st. semester <b>5-6</b>	std. st. sem.	cycle every summer semester	duration 1 semester	sws 4	ects 6
		responsible	Dr. Katharina Krombholz			
entrance requirements			<i>Foundations of Cybersecurity 1</i> and statistics are highly recommended. these lectures as well as a good unc	2 or the core lecture S A deep understandir derstanding of statist	Security and ng of the top ics is necess	knowledge in ics covered in ary.
assessments / exams			<ul> <li>Regular attendance of classes</li> <li>Assignments during the seme</li> <li>Final exam</li> <li>A re-exam takes place before for students who failed in the exam</li> </ul>	and tutorials & office ester the start of lectures e final exam or did n	e hours. in the follow ot participa	ving semester te in the final
course types / weekly hours		es / weekly hours	<pre>2 h lectures + 2 h tutorial or office hou = 4 h (weekly)</pre>	ırs		
		total workload	60 h of classes + 120 h private study = 180 h (= 6 ECTS)			
		grade	Will be determined from performa modalities will be announced at th	nce in the exam and e beginning of the m	the exercise odule.	es. The exact
		language	English			

#### aims / competences to be developed

In this lecture, students will learn about human-centric aspects of IT security. Besides research and design methods, students will learn about hot topics in usable security such as authentication, confidentiality and privacy. In particular, they will learn to

- design user studies to study how humans interact with security & privacy technology with respect to threat models,
- collect, understand, evaluate qualitative & quantitative data,
- interpret results and draw conclusions based on your data,
- design new security and privacy technology that is better tied to the users' needs and values.

#### content

- Qualitative Research Methods
- Quantitative Research Methods
- Statistics
- User Study Design and Ethics
- Design Methods
- Surveillance
- Privacy
- Authentication
- Encryption

### literature & reading

Will be announced before the start of the course on the course page on the internet.

### additional information

Occasionally, this course is offered as a three week block course before the lectures of the summer semester. In this case, lecture and tutorial distribution as well as examination will vary and be communicated with the students on the course page on the internet. This module was formerly also known as *Usable Security*.

Module Category 7

Complementary Topics in Cybersecurity

# **Automated Debugging**



language English

#### aims / competences to be developed

Finding and fixing software bugs can involve lots of effort. This course addresses this problem by automating software debugging, specifically identifying failure causes, locating bugs, and fixing them. Students learn the basics of systematic debugging, and explore tools and techniques for automated debugging.

#### content

- Tracking Problems
- The Scientific Method
- Cause-Effect Chains
- Building a Debugger
- Tracking Inputs
- Assertions and Sanitizers
- Detecting Anomalies
- Statistical Fault Localization
- Generating Tests
- Reducing Failure-Inducing Inputs
- Mining Software Archives
- Fixing the Defect
- Repairing Bugs Automatically
- Managing Bugs

#### literature & reading

The teaching material consists of text, Python code, and Jupyter Notebooks from the textbook "The Debugging Book" (https://www.de-buggingbook.org/), also in English.

# Big Data Engineering

	st. semester	std. st. sem.	cycle	duration	SWS	ECTS
	4-5	6	every summer semester	1 semester	4	6
		responsible	Prof. Dr. Jens Dittrich			
		lecturers	Prof. Dr. Jens Dittrich			
entrance requirements			Programming 1, Programming 2, Softv puter Scientists 1, as well as Fundame recommended)	vare Engineering Lab entals of Algorithms o	o, Mathema and Data St	tics for Com- tructures (all
assessments / exams			Successful participation in the exercis in the final exam.	ses/project entitles t	he student	to take part
	course type	es / weekly hours	2 h lectures + 2 h tutorial = 4 h (weekly)			
		total workload	60 h of classes + 120 h private study = 180 h (= 6 ECTS)			
		grade	Will be determined from performance cal tasks. The exact modalities will be	in exams, exercises, announced at the be	and (optior eginning of	nally) practi- the module.
		language	English			

#### aims / competences to be developed

The lecture provides basic knowledge of fundamental concepts of data management and data analysis in Big Data Engineering.

As part of the exercises, a project can be carried out during the semester. This can be, for example, a social network (Facebook style) or any other project where data management techniques can be practiced (e.g., natural science data, image data, other web applications, etc.). First, this project will be modeled in E/R, then realized and implemented in a database schema. Then the project is extended to manage and analyze unstructured data as well. Altogether, all fundamental techniques that are important for managing and analyzing data are thus demonstrated on a single project.

#### content

```
1 Introduction and classification
Classification and delimitation: "Big Data"
Value of Data: The gold of the 21st century
Importance of database systems
What is data?
Modeling vs Reality
Costs of inadequate modeling
Using a database system vs developing it yourself
Positive examples for apps
Requirements
References
Lecture mode
```

2 Data modeling Motivation

E/R Relational Model domains, attributes entity type vs entity relation type vs relation Hierarchical Data keys, foreign keys inheritance Redundancy, normalization, denormalization 3 query languages Relational Algebra Graph-oriented query languages 4 SQL Basics Relationship to relational algebra CRUD-style vs analytical SQL SQL standards joins, grouping, aggregation, having PostgreSQL Integrity constraints Transaction concept ACID Views 5 Basic query optimization Overview from WHAT to HOW Costs of different operations EXPLAIN Physical Design Indexes, Tuning Database tuning Rule-based query optimization Cost-based query optimization 6 Automatic Concurrency control Serializability theory Isolation levels Pessimistic concurrency control lock-based approaches, 2PL-variants 7 Grahical Data recursion in SQL, WITH RECURSIVE graph-oriented query languages: e.g. Cypher, Neo4J 8 Database Security SQL injection passwords salt and pepper 9 Ethical Aspects of Big Data mass surveillance NSA the "big data arithmetic" counter measures

### literature & reading

Will be announced before the start of the course on the course page on the Internet.

## additional information

This module was formerly also known as *Informationssysteme*. This module is identical in content to the German language module *Big Data Engineering*.

## **Concurrent Programming**

st. semester	std. st. sem.	cycle	duration	SWS	ECTS
4-5	6	every summer semester	1 semester	4	6
	responsible	Prof. DrIng. Holger Hermanns			
	lecturers	Prof. DrIng. Holger Hermanns Prof. Dr. Bernd Finkbeiner Prof. Dr. Verena Wolf			
entra	ance requirements	Programming 1 and 2, Software Er Computer Science (recommended)	ngineering Lab, and I	ntroduction	to Theoretical
as	sessments / exams	Two exams (mid-term and end-tern A re-exam for the mid-term will tak end-term takes place within the la lowing semester.	m), practical project. «e place before the er st weeks before the s	nd-term, a re start of lectu	-exam for the res of the fol-
course ty	pes / weekly hours	4 h lectures + 2 h tutorial = 6 h (weekly)			
	total workload	50 h of classes + 130 h private study = 180 h (= 6 ECTS)			
	grade	Is determined from performance in tory examinations. The exact moda sible for the module.	n written examination alities will be announ	ns, as well as ced by the pe	the prepara- erson respon-
	languaga	English / Doutsch			

CP

language English / Deutsch

#### aims / competences to be developed

The participants of this course get acquainted with concurrency in computation as a far-reaching and foundational principle with respect to both theory and application of modern computing sciences. By analysing and applying different formal models, the participants gain a deeper understanding of concurrency, and learn to apply formal computing concepts correctly. The theoretical knowledge acquired in the first half of the lecture is in the second half applied to practical programming. Therein, participants learn using the programming paradigms "shared memory" and "message passing" starting off with the programming language pseuCo before applying their skills to Java and (partially) to Rust. In addition, participants learn to describe various phenomena of concurrent programming using formal models, and to derive concrete solutions for practical problems from them. Moreover, the participants examine existing practitioneer's concepts with respect to their reliability. A specific aspect of this professional practice is the tactically adequate reaction to concurrency problems under tight time constraints.

#### content

Concurrency as a Concept

- potential parallelism
- actual parallelism
- conceptional parallelism

**Concurrency in Practice** 

object orientation

- operating systems
- multi-core processors, coprocessors
- programmed parallelism
- distributed systems (client-server, peer-to-peer, databases, the Internet)

Problems of Concurrency

- resource conflicts
- fairness
- mutual exclusion
- deadlock
- livelock
- starvation

Foundations of Concurrency

- sequential vs. concurrent processes
- states, events and transitions
- transition systems
- observable behaviour
- determinism vs. non-determinism
- algebras and operators

CCS - The Calculus of Communicating Systems

- constructing processes: sequence, choice, recursion
- concurrency and interaction
- structural operational semantics
- equivalence of observations
- implementation relations
- CCS with message passing

#### Programming Concurrency

- pseuCo
- message passing in pseuCo and Go
- shared memory in pseuCo and Java
- shared objects and threads in Java
- · shared objects and threads as transition systems

Programming and Analysis Support

- deadlock detection
- verification of safety and liveness
- model-based design supporting concurrency
- software architectures supporting concurrency

#### literature & reading

Will be announced before the start of the course on the course page on the Internet.

#### additional information

This module is identical in content to the German-language module Nebenläufige Programmierung.

# **Elements of Statistical Learning**



responsible	
lecturers	
entrance requirements no	one
assessments / exams	
course types / weekly hours	
total workload	
grade	
language	

### aims / competences to be developed

content

literature & reading

Ethics for N	lerds				E4N		
st. semeste	r std. st. sem.	cycle	duration	SWS	ECTS		
4-5	6	occasional / summer semester	1 semester	4	6		
	responsible	Prof. DrIng. Holger Hermanns					
	lecturers	Prof. DrIng. Holger Hermanns Kevin Baum Sarah Sterz					
entrance requirements		We expect basic knowledge of proposi and interest to look at computer science	tional and first-orc a in ways you prob	ler logic, ar bably are no	n open mind, ot used to.		
	assessments / exams	The details of exam admission and grading are announced at the beginning of each iteration. Typically, participant are graded based on					
		<ul> <li>an exam or a re-exam (the better</li> <li>a short essay where the participa in a topic from computer science.</li> </ul>	mark counts), nt has to argue for	or against a	a moral claim		
		To get the exam admission, participan weekly exercise sheets.	ts usually have to g	get 50% of t	he points on:		
cour	se types / weekly hours	2 h lectures + 2 h tutorial = 4 h (weekly)					
	total workload	<pre>(may be adjusted before the start of ea 60 h of classes + 120 h private study = 180 h (= 6 ECTS)</pre>	ch iteration of the o	course)			

grade Will be determined based on exam performance, essay performance, and possibly exercise outcomes. The exact modalities will be announced at the beginning of the module.

language English

#### aims / competences to be developed

Many computer scientists will be confronted with morally difficult situations at some point in their career – be it in research, in business, or in industry. This module equips participants with the crucial assets enabling them to recognize such situations and to devise ways to arrive at a justified moral judgment regarding the question what one is permitted to do and what one should better not do. For that, participants will be made familiar with moral theories from philosophy, as well as different Codes of Ethics for computer scientists. Since one can quickly get lost when talking about ethics and morals, it is especially important to talk and argue clearly and precisely. In order to do prepare for that, the module offers substantial training regarding formal and informal argumentation skills enabling participants to argue beyond the level of everyday discussions at bars and parties. In the end, succesful participants are able to assess a morally controversial topic from computer science on their own and give a convincing argument for their respective assessments.

The module is intended to always be as clear, precise, and analytic as possible. What you won't find here is the meaningless bla-bla, needlessly poetic language, and vague and wordy profundity that some people tend to associate with philosophy.

#### content

This course covers:

- an introduction to the methods of philosophy, argumentation theory, and the basics of normative as well as applied ethics;
- relevant moral codices issued by professional associations like the ACM, the IEEE, and more;
- starting points to evaluate practices and technologies already in use or not that far away, including for instance: filter bubbles and echo chambers, ML-algorithms as predictive tools, GPS-tracking, CCTV and other tools from surveillance, fitness trackers, big data analysis, autonomous vehicles, lethal autonomous weapons systems and so on;
- an outlook on more futuristic topics like machine ethics, roboethics, and superintelligences;
- and more.

The content of the course is updated regularly to always be up-to-date and cover the currently most relevant topics, technologies, policies, and developments.

#### literature & reading

Will be announced before the start of the course on the course page.

Recht der Cyber	rsicherheit –	- Datenschutzrechtliche Aspekte			RdC-DS	
st. semester s <b>4-5</b>	std. st. sem. 6	cycle i.d.R. jedes Wintersemester	duration <b>1 Semester</b>	sws 4	ects 6	
ontron	responsible lecturers	Prof. Dr. Christoph Sorge Prof. Dr. Christoph Sorge				
assessments / exams		Abschlussklausur bzw. mündliche (Na	ach-)Prüfung			
course types / weekly hours total workload		2 h Vorlesungen + 2 h Übungen = 4 h (wöchentlich) 60 h Präsenzstudium + 120 h Eigenstudium = 180 h (= 6 ECTS)				
	grade	Wird aus Leistung in Abschlussklausu	ır bzw. Nachprüfung	germittelt.		

language i.d.R. Deutsch; wird zu Beginn der Veranstaltung bekannt gegeben

#### aims / competences to be developed

- Erarbeitung grundlegender juristischer Methodenkenntnisse, daraus ableitend grundlegende Befähigung sich weiteres juristisches Grundlagenwissen mit Hilfe von Literatur anzueignen
- Vermittlung von Kenntnissen in rechtlichen Teilbereichen, schwerpunktmäßig im Datenschutzrecht, aber auch von einzelnen Aspekten des Urheber-, Patent- und IT-Sicherheitsrechts

#### content

- Grundlagen juristischer Methodik
- Einführung in das europäische Datenschutzrecht
- Grundlagen des IT-Sicherheitsrechts
- Grundlagen des Urheber- und Patentrechts

#### literature & reading

Bekanntgabe im Rahmen der Vorlesung, sowie auf der Website der Vorlesung.

Kecht der Cybersicherheit – Strahechtliche Aspekte K						Ruc-Sr	
	st. semester	std. st. sem.	cycle	duration	SWS	ECTS	
	<b> 3</b>	U	i.u.k. jedes sommersemester	T Semester		V	
		responsible	Dr. Stephanie Vogelgesang				
lecturers		lecturers	Dr. Stephanie Vogelgesang				
entrance requirements		nce requirements	Keine				
assessments / exams		essments / exams	Abschlussklausur bzw. mündliche (Nacl	h-)Prüfung			
course types / weekly hours		ees / weekly hours	2 h Vorlesungen + 2 h Übungen = 4 h (wöchentlich)				
		total workload	60 h Präsenzstudium + 120 h Eigenstudium = 180 h (= 6 ECTS)				
		grade	Wird aus Leistung in Abschlussklausur b	ozw. Nachprüfung	ermittelt.		
language			i.d.R. Deutsch; wird zu Beginn der Veran	staltung bekannt	gegeben		

#### aims / competences to be developed

Die Vorlesung soll Informatikern und Studierenden verwandter Fächer einen Einblick in das juristische Denken und Arbeiten geben. Neben allgemeinen Konzepten werden exemplarisch Rechtsgebiete, die für berufliche Tätigkeiten im Bereich Cybersicherheit besonders relevant sein dürften, behandelt.

Die Vorlesung dient auch der Umsetzung des Anspruchs, den die Gesellschaft für Informatik in ihren ethischen Leitlinien formuliert: "Vom Mitglied wird erwartet, dass es die einschlägigen rechtlichen Regelungen kennt, einhält und gegebenenfalls an ihrer Fortschreibung mitwirkt." Sie hat hingegen nicht den Anspruch, den Besuch von Rechtsvorlesungen zu ersetzen (etwa im Nebenfach Rechtsinformatik). Sie kann jedoch auch aufzeigen, welche Rechtsgebiete für eine Vertiefung von Interesse sein könnten und wann es sich in der Praxis lohnt oder angebracht ist, sich einen Rechtsbeistand zu besorgen.

Nach einer allgemeineren Einführung wird ein umfassender Einblick in das Strafrecht vermittelt. Neben allgemeinen strafrechtlichen Normen werden insbesondere Delikte des sogenannten "Cyberstrafrechts" betrachtet. Dabei wird ein Teil der Veranstaltung die spezifisch strafrechtliche Bewertung von Cyberangriffen darstellen. Abschließend wird das Strafprozessrecht beleuchtet (u.a. Aspekte der Beschlagnahmung und Durchsuchung).

#### content

- Überblick über Rechtsgebiete
- Grundlagen juristischer Methodik
- Einführung in das Strafrecht und Strafprozessrecht
- Überblick über Cyberangriffe sowie deren strafrechtliche Bewertung

#### literature & reading

Bekanntgabe im Rahmen der Vorlesung, sowie auf der Website der Vorlesung.

# Topics in Algorithmic Data Analysis

st. semester <b>4-5</b>	std. st. sem. 6	cycle every summer semester	duration 1 semester	sws 2	ects	
	responsible	Prof. Dr. Jilles Vreeken				
	lecturers	Prof. Dr. Jilles Vreeken				
entrance requirements		a background in statistics, machine learning, and/or data mining is strongly rec- ommended (e.g. <i>Elements of Machine Learning, Elements of Statistical Learning,</i> <i>Machine Learning</i> , or <i>Information Retrieval and Data Mining</i> )				
ass	sessments / exams	oral exam and written assignments				
course typ	oes / weekly hours	2 h lectures = 2 h (weekly)				
	total workload	30 h of classes + 150 h private study = 180 h (= 6 ECTS)				
	grade	Will be determined from performane modalities will be announced at the	ce in examinations a beginning of the mo	ind exercise dule.	es. The exact	
	language	English				

TADA

#### aims / competences to be developed

- Thorough understanding of selected advanced topics in data analysis.
- Ability to quickly understand the main gist in scientific literature, without getting lost in details, critically assessing claims, seeing through the hype.
- Ability to comparatively analyse and reason about (seemingly disparate) concepts and methods, quickly developing meta-level understanding of advanced topics.

#### content

During the course we consider hot topics in machine learning and data mining that are also important to understand deeply. The exact topics we will cover will differ per year, but for example often include aspects of Pattern Discovery, Dependency Discovery, Causal Inference, and Fairness.

#### literature & reading

Recent scientific publications from the top venues in machine learning and data mining.

Module Category 8

Bachelor's Seminar and Thesis

## **Bachelor's Seminar**

st. semester	std. st. sem.	cycle	duration	SWS	ECTS	
6	6	every semester	1 semester	2	9	
	responsible	Dean of Studies of the Faculty Dean of Studies of the Depart	of Mathematics and Co ment of Computer Scier	mputer Scien nce	ice	
	lecturers	Lecturers of the department				
entrance	e requirements	Minimum acquisition of 120 CP.				
assess	sments / exams	<ul> <li>Written formulation of the task of the bachelor's thesis and the relevant scientific literature.</li> <li>Presentation of the planned assignment with subsequent discussion</li> <li>Active participation in the discussion</li> </ul>				
course types	/ weekly hours	2 h seminar				
	total workload	30 h of classes (sem + 30 h mentoring by the + 210 h private study = 270 h (= 9 ECTS)	inar) e chair			
	grade	Will be determined from the The exact modalities will be a	performance in the lec nnounced by the respec	ture and the structo	written report. ør.	
	_					

language English or German

#### aims / competences to be developed

In the Bachelor's seminar, the student acquires the ability to work scientifically in the context of an appropriate subject area under supervision.

At the end of the Bachelor's seminar, the foundations for the successful completion of the Bachelor's thesis are laid and essential approaches to solving the problem are already determined.

The Bachelor's seminar thus prepares the topic and execution of the Bachelor's thesis.

It also teaches practical skills of scientific discourse. These skills are taught through active participation in a reading circle, in which the discussion of scientifically challenging topics is practised.

#### content

Familiarisation with a scientific subject area within the field of computer science.

Preparation of a written elaboration of the task of the Bachelor thesis and the relevant scientific literature.

Presentation of the subject area and the planned task of the Bachelor's thesis.

The topic is defined in close consultation with the supervising lecturer.

#### literature & reading

Scientific articles appropriate to the subject area in close consultation with the supervising lecturer

### **Bachelor's Thesis**

st. semester	std. st. sem.	cycle	duration	SWS	ECTS	
6	6	every semester	3 months	-	12	
	<b>responsible</b> De De	Dean of Studies of the Faculty of Mathematics and Computer Science Dean of Studies of the Department of Computer Science				
	lecturers Lee	Ecturers of the department				
entran	<b>ce requirements</b> Su	Successful completion of the Bachelor's Seminar.				
asse	<b>ssments / exams</b> Wr to nis the	Written elaboration. It describes both the result of the work and the path that led to the result. The student's own contribution to the results must be clearly recog- nisable. In addition, presentation of the Bachelor's thesis in a colloquium, in which the independence of the student's performance is also examined.				
course type	es / weekly hours no	ne				
	total workload + =	30 h supervision by 330 h private study 360 h (= 12 ECTS)	the chair			
	grade Ass	sessment of the Bachelor's	thesis by the reviewer	S.		
	language En	glish or German				

#### aims / competences to be developed

The Bachelor's thesis is a project work that is carried out under supervision. It is intended to enable the candidate to independently solve a problem from the field of computer science within a given period of time and to document the results in a scientifically appropriate form.

#### content

Work on a current problem from the field of computer science under supervision. Adequate documentation of the results in the form of a scientific thesis.

The topic is defined in close consultation with the instructing lecturer.

#### literature & reading

Scientific articles appropriate to the subject area in close consultation with the instructing lecturer.